**English 205**

**Best**

**Small Group Workshop Feedback Form**

**Your name:**

**Partner’s name:**

**Directions:** Please answer questions 1-3 in a short paragraph (three sentences or more). Please answer question 4 as appropriate, with enough detail / notes to let the author know what, specifically, you’re talking about. Your goal is to offer feedback and constructive criticism to help your partner make their game the best it can be. Refer to specific passages when possible. E-mail this completed form to your partner as well as me (awbest@carrollu.edu).

1.) Describe what the player-character (“you”) wants at the beginning of the story. Suggest a way in which one of these goals/wants could be more thoroughly included in the plot.

2.) Describe the story’s setting. Suggest at least one passage where the setting (including time, place, and/or objects) could be described in more detail.

3.) Identify a passage where you felt the story lacked agency / branching. Suggest at least two new choices for that passage that could lead to greater agency.

4.) Identify any places that broke “the spell of the story.” Be specific as possible when naming passages.

1. Coding errors / bugs
2. Grammar and mechanics
3. Story inconsistencies / incongruities / weird pathways

5.) Please give any additional comments you feel will be useful for the author.